

Breaking Bad News

Moritz Meyer-ter-Vehn (R) Simon Board

UCLA

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Motivation

Decentralized Learning on Networks

- ▶ New drugs, Coleman (1957)
- ▶ New electronic gadgets, Goolsbee Klenow (2002)
- ▶ Microfinance, Banerjee et al (2013)

Social Planner can reveal early outcomes to late movers

- ▶ Medical association
- ▶ Industry watchdog
- ▶ Government regulator

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Bad News Events

- ▶ Drugs have side effects
- ▶ New gadgets explode
- ▶ Financial products are scams

Transparency Policies for Bad News Events

- ▶ FDA requires drug companies report adverse health events
- ▶ CPSC requires manufacturers report unsafe products
- ▶ SEC requires customers be notified of fraud

Bad News Learning

Modeling Approach

- ▶ Network design as realistic instance of information design
- ▶ Challenge: How to optimize over networks?

Problems with Transparency

- ▶ Agents want neighbors to act as guinea pigs (SgROI, 02)
- ▶ Planner cares about “no news” event (Che Horner, 18)
- ▶ What are Pareto-optimal networks?

Bad News Learning

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Nevertheless . . .

- ▶ Binary outcomes: Full transparency is optimal
- ▶ General outcomes: Transparency can Pareto-improve

Literature

Designed Social Learning

- ▶ BHW: Bikhchandani, Hirshleifer, Welch (1992)
- ▶ SgROI (2002), Che, Horner (2018), Knöpfle, Salmi (2024)

Bayesian Learning on Networks

- ▶ Acemoglu et al (2011) - network model
- ▶ Board, MtV (2021) - observable outcomes

General Dynamic Information Design

- ▶ Ely (2017)
- ▶ Bergemann, Morris (2019)

Here: Bad News Learning

MODEL

Model

Players and Actions

- ▶ Single product with quality $q \in \{L, H\}$
- ▶ Agents $t \in \{1, \dots, T\}$ can consume product, $c_t \in \{0, 1\}$

Binary “bad news” outcomes $\xi_t \in \{\dagger, \checkmark\}$

- ▶ \dagger = “harm” if $c_t = 1$ and $q = L$
- ▶ \checkmark = “safe” if $c_t = 0$ or $q = H$

Information and Payoffs

- ▶ Observe type θ_t and outcomes of neighbors $G_t \subseteq \{1, \dots, t-1\}$
- ▶ Arbitrary beliefs $\Pr_{\theta_t}(q, \theta_{-t})$
- ▶ Private payoffs $c_t \cdot u(\theta_t, \xi_t)$, with $u(\theta_t, \dagger) < u(\theta_t, \checkmark)$

Dominance-solvable (break ties in favor of $c_t = 1$)

Discussion of Model

Special Cases of Model

- ▶ Common prior over $\Omega = \{L, H\} \times \Theta$; update to get \Pr_{θ_t}
- (1) BHW types: $p_t = \Pr_{\theta_t}(H) \sim U[0, 1]$ conditionally independent
- (2) Private value types: $\kappa_t \sim U[0, 1]$ independent

$$u(\theta_t, \dagger) = -\kappa_t < 1 - \kappa_t = u(\theta_t, \checkmark)$$

Generalizations of Model

- ▶ Imperfect harm: $\Pr_{\theta_t}(\xi_t = \dagger | c_t = 1, q = L) < 1$ (independent)
- ▶ Random network \mathcal{G} (independent)
- ▶ Timing uncertainty: t moves at time $\tau(\theta_t) \in \{1, \dots, T\}$

EXAMPLE

Preliminaries: Updating and Best Responses

Blackwell-measure of θ_t 's social information

$$y^G(\theta_t) = \Pr_{\theta_t}(\xi_s = \dagger \text{ for some } s \in G_t | L)$$

- ▶ G Pareto-dominates G' iff $y^G(\theta_t) \geq y^{G'}(\theta_t)$ for all t, θ_t

When observing no harm

- ▶ Bayesian updating

$$\Pr_{\theta_t}(H | \xi_s = \checkmark \text{ for all } s \in G_t) = \frac{p_t}{1 - (1 - p_t)y^G(\theta_t)} \quad (*)$$

- ▶ Consume if (*) exceeds indifference threshold $p = p^*(\theta_t)$

$$p \cdot u(\theta_t, \checkmark) + (1 - p) \cdot u(\theta_t, \dagger) = 0$$

Guinea Pig Problem



Effect of $r \leftarrow s$ on Tara

- ▶ Sven gets pessimistic when Ruby is harmed
- ▶ Sven gets optimistic when Ruby is safe

Guinea Pig Problem



Parametric effect of $r \leftarrow s$ on Tara

- ▶ Assume $\theta_s = \kappa_s \sim U[0, 1]$, so Sven consumes iff $P_s \geq \kappa_s$
- ▶ Tara's learning from guinea pig Sven

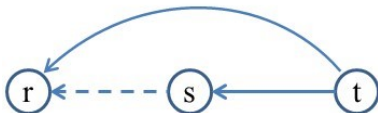
$$y^G(\theta_t) = \Pr_{\theta_t}[P_s \geq \kappa_s | L] = E_{\theta_t}[P_s | L]$$

falls in Sven's information

Welfare effect of new link

- ▶ Sven benefits, Tara loses
- ▶ Utilitarian welfare falls if there are many Taras

Guinea Pig Solution



Effect of $r \leftarrow s$ on Tara's learning from Sven

- 1 negative if $\xi_r = \dagger$
 - 2 positive if $\xi_r = \checkmark$
- ▶ “On average”, (1) outweighs (2)
 - ▶ Given $r \leftarrow t$, Tara only cares about (2)

Resolving the conflict of interest

- ▶ Tara wants to maximize learning from guinea pig Sven
- ▶ Transparency directs experimentation to pivotal event, $\xi_r = \checkmark$

OPTIMAL NETWORKS

Main Result

Transitive Networks

- ▶ Complete network \bar{G} , where $\bar{G}_t = \{1, \dots, t - 1\}$
- ▶ More generally, G is *transitive* if $s \in G_t \Rightarrow G_s \subset G_t$

Theorem 1.

Full transparency \bar{G} Pareto-dominates any $G \neq \bar{G}$.

More strongly, G Pareto-dominates all subnetworks $G' \subset G$, iff G is transitive.

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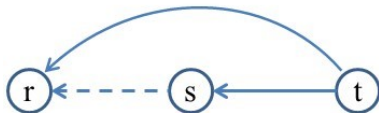
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More strongly, G Pareto-dominates all subnetworks $G' \subset G$, iff G is transitive.

Corollary: Full transparency remains optimal with info delays

- ▶ For instance $\mathcal{G}^1 := \{G : (t - 1) \notin G_t\}$
- ▶ Maximal \bar{G}^1 with $\bar{G}_t^1 = \{1, \dots, t - 2\}$ dominates any $G \in \mathcal{G}^1$

Isn't Transparency Always the Best Policy?



Bad News: $\Pr_{\theta_t}(\xi_s = \dagger | q) > 0$ only if $q = L, c_s = 1$

- ▶ Harm $\xi_r = \dagger$ proves $q = L$, obviating further learning
- ▶ Absence of harm is good news, inducing Sven to consume
- ▶ Transparency for Sven improves Tara's learning

Good News: $\Pr_{\theta_t}(\xi_s = \checkmark | q) > 0$ only if $q = H, c_s = 1$

- ▶ **Success** $\xi_r = \checkmark$ proves $q = H$, obviating further learning
- ▶ Absence of **success** is **bad** news, inducing Sven to **not** consume
- ▶ Transparency for Sven **reduces** Tara's learning

Proof that Transitive G Pareto-dominates any $G' \subseteq G$

Probability $y(\theta_t) = \Pr_{\theta_t}(B_t|L)$ of *Harm States*

$$B_t := \{(q, \theta) : \xi_s = \dagger \text{ for some } s \in G_t\} \subseteq \Omega$$

Proof that Transitive G Pareto-dominates any $G' \subseteq G$

Probability $y'(\theta_t) = \Pr_{\theta_t}(B'_t|L)$ of *Harm States*

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Claim: Inductively $B_t \supseteq B'_t$

- ▶ Anchor: $B_1 = B'_1 = \emptyset$
- ▶ Step: Assume $B_s \supseteq B'_s$ for all $s < t$
- ▶ Fix $\omega \in B'_t$, so $\xi'_s = \dagger$ for some $s \in G'_t \subseteq G_t$
- ▶ Since G is transitive, $B_s \subseteq B_t$, so focus on $\omega \notin B_s$
- ▶ By induction, Sven is more likely to see harm in G than in G'

$$y(\theta_s) = \Pr_{\theta_s}(B_s|L) \geq \Pr_{\theta_s}(B'_s|L) = y'(\theta_s)$$

so Sven consumes and is harmed in G ; thus $\omega \in B_t$

Towards a Characterization of the Pareto-Ranking

G Pareto-dominates $G' \subset G$

- ▶ ... if G is transitive
- ▶ ... only if $s \in G_t$ and $r \in G_s \setminus G'_s$ implies $r \in G_t$

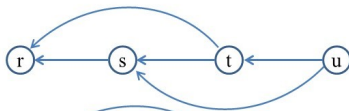
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But $G' =$

is dominated by



is not dominated by



Application: Selling the Product

Corollary. The complete network maximizes high-quality demand

$$E^G \left[\sum_{t=1}^T c_t | H \right]$$

Proof. High-quality is harmless, so \bar{G} maximizes c_t for all ω .

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Low-quality demand tends to go the other way

- ▶ Assume common prior \Pr , and uniform cost types $\kappa_t \sim U[0, 1]$
- ▶ Expected demand independent of G

$$\pi^G = E^G \left[\sum c_t \right] = E^G \left[\sum P_t \right] = T \cdot \Pr[H]$$

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Assume informed seller chooses G

- ▶ High-quality seller chooses \bar{G}
- ▶ Low-quality seller must follow suit

Beyond Perfect Bad News

Key assumption in Theorem 1

- ▶ Harm proves $q = L$, obviating further learning

Imperfect bad news: $\Pr_{\theta_t}(\xi_s = \dagger | H) = \epsilon > 0$

- ▶ For ϵ small, \bar{G} remains optimal by continuity
- ▶ For ϵ larger, Tara may prefer $r, s \leftarrow t$ over \bar{G}

Polar opposite: Perfect good news learning

- ▶ Optimal policy for Tara is t -star, $G_t = \{1, \dots, t-1\}$, $G_s = \emptyset$

INFORMATION DESIGN

Beyond Pure Perfect Bad News Learning

Non-Binary Outcomes

- ▶ Outcomes $\Xi \supseteq \{\dagger, \checkmark\}$
- ▶ Binary harm indicators $\Phi := \{\dagger, \Xi \setminus \dagger\}$
- ▶ Example: Observable actions $\Xi = \{\dagger, \checkmark\} \times \{0, 1\}$

Independent beliefs $\pi_{\theta_t, c_t, q} \in \Delta(\Xi)$

- ▶ Non-consumption, $c_t = 0$, keeps Tara safe: $\xi_t = \checkmark$
- ▶ High-quality, $q = H$, prevents harm: $\xi_t \neq \dagger$

Payoffs

$$E_{\theta_t, 1, L}[u(\theta_t, \xi_t)] < E_{\theta_t, 1, H}[u(\theta_t, \xi_t)]$$

Beyond Pure Perfect Bad News Learning

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Payoffs

$$E_{\theta_t, 1, L}[u(\theta_t, \xi_t)] < E_{\theta_t, 1, H}[u(\theta_t, \xi_t)]$$

\bar{G} need not Pareto-improve G ... What does?

Attempt 1: Broadcasting Harm G^+

Tara's information

- ▶ Outcomes ξ_s^+ of neighbors $s \in G_t$, and harm ϕ_s^+ for all $s < t$
- ▶ “Multi-layer network”: $G_t^\xi = G_t$, $G_t^\phi = \bar{G}$

But: G^+ does not Pareto-improve G if G has indirect link

$$r \leftarrow s \leftarrow t \quad \text{with} \quad r > 1$$

- ▶ $\phi_1^+ \neq \dagger$ can induce $c_r^+ = 1$ instead of $c_r = 0$
- ▶ ξ_r^+ can be worse news than $\xi_r = \checkmark$ for some θ_s
- ▶ Can induce $c_s^+ = 0 < 1 = c_s$, lowering learning for some θ_t

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Caveat: Pareto-improvement for all (t, θ_t) is a very high bar

Attempt 2: Adjusted Harm Broadcast G^*

Broadcast harm, $\phi_s^* = \dagger$, asap; before that, inductively at t

- ▶ Principal reveals outcomes ξ_t from original network
- ▶ Hides outcomes ξ_t^* from actual choice c_t^*
- ▶ E.g. With observable actions, reveal hypothetical choice c_t .

Is this feasible?

- ▶ Survey hypothetical choice c_t (which is based solely on ξ_{G_t})
- ▶ G^* raises optimism so $c_t^* \geq c_t$ and principal infers ξ_t from ξ_t^*

Theorem 2.

G^* Pareto-improves G .

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Theorem 2.

G^* Pareto-improves G .

- ▶ G^* is “robust” (Wilson 87), and “detail-free” (Maskin 00)
- ▶ But it is not a network ...

Information “Design”

Mechanism M

- ▶ Private deterministic message $m_t = m(\xi^{t-1}, \omega)$ to t

Definition 1.

A class of mechanisms \mathcal{M} satisfies “breaking bad news” BBN if for any $M \in \mathcal{M}$ there exists a Pareto-better $\hat{M} \in \mathcal{M}$ that publicly broadcasts harm, i.e. $\hat{m}_t = \dagger$ iff $\hat{\xi}_s = \dagger$ for some $s < t$.

Summary of Results

- ▶ $\{M : m_t = \xi_{G_t} \text{ for some } G\}$ **satisfies** BBN (Thm1, $\Xi = \{\dagger, \checkmark\}$)
- ▶ $\{M : m_t = \xi_{G_t} \text{ or } (\xi_{G_t}^+, \phi_{G_t}^+) \text{ for some } G\}$ fails BBN
- ▶ $\{M : m_t = \xi_{G_t} \text{ or } (\xi_{G_t}, \phi_{G_t}^*) \text{ for some } G\}$ **satisfies** BBN (Thm2)

Classes of Mechanisms

Mechanisms with unknown types

- ▶ Send message $m_t(\xi^{t-1})$
- ▶ Special case: Multi-layer networks (G^ξ, G^ϕ) : $m_t = (\xi_{G_t^\xi}, \phi_{G_t^\phi})$

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Mechanisms with elicitation (menus of messages)

- ▶ Elicit $\tilde{\theta}_t$, send message $m_t(\xi^{t-1}, \tilde{\theta}^t)$
- ▶ Truth-telling constraint: $\tilde{\theta}_t = \theta_t$

Mechanisms with known types

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Classes of Mechanisms

Mechanisms with unknown types

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- ▶ Special case: Multi-layer networks (G^ξ, G^ϕ) : $m_t = (\xi_{G_t^\xi}, \phi_{G_t^\phi})$

Mechanisms with surveys

- ▶ Survey $\tilde{\theta}_{t-1}$, send message $m_t(\xi^{t-1}, \tilde{\theta}^{t-1})$
- ▶ Truth-telling $\tilde{\theta}_t = \theta_t$ automatic since c_t fixed
- ▶ Special case: Adjusted harm broadcast $m_t = (\xi_{G_t}, \phi_{\bar{G}_t}^*)$

Mechanisms with elicitation (menus of messages)

- ▶ Elicit $\tilde{\theta}_t$, send message $m_t(\xi^{t-1}, \tilde{\theta}^t)$
- ▶ Truth-telling constraint: $\tilde{\theta}_t = \theta_t$

Mechanisms with known types

- ▶ Send message $m_t(\xi^{t-1}, \theta^t)$

Summary of BBN improvement principle

Multi-layer Networks

- ▶ $\{M : m_t = (\xi_{G_t^\xi}, \phi_{G_t^\phi}) \text{ for some } (G^\xi, G^\phi)\}$ fails BBN

Mechanisms with Unknown Types

- ▶ $\{M : m_t(\xi^{t-1})\}$ fails BBN

Mechanisms with Surveyed Types

- ▶ $\{M : m_t(\xi^{t-1}, \tilde{\theta}^{t-1})\}$ **satisfies** BBN

Mechanisms with Elicited Types

- ▶ $\{M : m_t(\xi^{t-1}, \tilde{\theta}^t)\}$ fails BBN

Mechanisms with Known Types

- ▶ $\{M : m_t(\xi^{t-1}, \theta^t)\}$ **satisfies** BBN

The Problem with Eliciting Types

Example: Type θ facing two binary signal structures Σ, Σ'

H, ✓	1	1	2
L, ✓		1	1
L, †			6

Σ (black box) Σ' (red box)

- ▶ A priori, Σ' uninformative, $p \equiv 1/3$, so choose Σ
- ▶ ✓ reverses this: Σ uninformative, $p \equiv 2/3$, so choose Σ'
- ▶ For $\theta, \Sigma \cap \Sigma'$, “no harm” lowers consumption, $\hat{c} = 0 < 1 = c$
- ▶ Later agents with $\Pr(\theta, \Sigma \cap \Sigma') = 1$ prefer M over \hat{M}

Conclusion

Bad news learning

- ▶ Guinea-pig relationship raises apparent conflict
- ▶ Yet, complete network is best for all agents
- ▶ Pareto-ranking over networks

Different information design question

- ▶ Trade-offs: KG11's prosecutor; Che, Horner (2018)'s censor
- ▶ For which environments does transparency Pareto-improve?

New class of dynamic information mechanisms

- ▶ Bergemann, Morris (2019): Unknown, elicited, known types
- ▶ Here additionally: Surveyed types